

SHADOW SPECTRES

[LEGENDS]

M

12"

T

3

SV

3+

W

2

LD

6+

OC

1

RW

5+

115–230 PTS

Base —



- Battle Focus
- Deep Strike
- Stealth

1

KOMMANDO

2

BEWEGUNG

3

BESCHUSS

► Prism Rifle - dispersed

BLAST

R

A

BS

S

AP

D

18"

D6

3+

4

-1

1

VERWUNDET

2+

T1–2

3+

T3

4+

T4

5+

T5–7

6+

T8+

► Prism Rifle - focused

R

A

BS

S

AP

D

24"

1

3+

6

-2

3

VERWUNDET

2+

T1–3

3+

T4–5

4+

T6

5+

T7–11

6+

T12+

Shade of Twilight

In your Shooting phase, after this unit has shot, if it is not within Engagement Range of one or more enemy units, it can make a Normal move of up to D6". If it does, until the end of the turn, this unit is not eligible to declare a charge.

4

ANGRIFF

5

NAHKAMPF

Close Combat Weapon

R

A

WS

S

AP

D

Melee

2

3+

3

0

1

VERWUNDET

2+

T1

3+

T2

4+

T3

5+

T4–5

6+

T6+

VERTEIDIGUNG

∞

IMMER / EINMALIG

GEGEN DIESE EINHEIT

W3 · RW 3+ · 5++ · 2 LP je Modell

WIRD VERWUNDET MIT

2+

S6+

3+

S4–5

4+

S3

5+

S2

6+

S1

RETTUNGSWURF JE DS

DS 0

3+

DS –1

4+

DS –2

5+

DS –3

5++

DS –4

5++

REGELN & KEYWORDS KURZ

Battle Focus

If your Army Faction is Asuryani, at the start of the battle round, you receive a number of Battle Focus tokens based on the battle size, as shown below: ■ Incursion - 2...

Deep Strike

Each time this unit makes an ingress move (20.04), if every model in this unit has this ability, it can be set up anywhere on the battlefield that is more than 8" horizo...

Stealth

If every model in a unit has this ability, each time a ranged attack targets that unit, that unit has the benefit of cover against that attack (13.08).

BLAST

Each time you gather attack dice for a [BLAST] weapon, add one additional attack dice for every five models that were in the target unit in the Select Targets step (roun...

AUFSTELLUNG

1x Shadow Spectre Exarch - Equipped with: ► Prism Rifle - dispersed, ► Prism Rifle - focused, Close Combat Weapon

5-10x Shadow Spectre